

John Carimando

15460 24th Road, Whitestone, NY 11357

718 216 9995

john@tornotlukin.com

Background

Talented graphic designer and artist with multi-platform experience in print, web, apparel, animation and game design

Education

School of Visual Arts (New York, NY)

1999

BFA, Graphic Design and Multimedia

Portfolio

<http://www.johncarimando.com>

Work Experience

Changes (Glendale, NY)

2007-Present

Senior Graphic Artist

- Sole graphic designer of licensed t-shirts, sweatshirts, print and accessories for national retail outlets
- Licenses include: Nintendo, DC, Simpsons, Halo 3, Metal Gear Solid 4, Super Mario Bros., Metroid, Pac-Man, Mass Effect, Call of Duty 4, Activision, Family Guy, Futurama, Chop Socky Chooks, Metalapocolypse
- Produced signage and print materials for various company-wide projects including annual Magic convention

SciMedMedia (New York, NY)

2006-2007

Senior Production Designer

- Designed CME-accredited, Flash-interactive tools for medical doctors
- Created interfaces for multimedia projects and websites
- Designed print materials and packaging for various projects including pharmaceutical drug trial marketing materials for HPV vaccination

Yellowman (New York, NY)

2005-2006

Apparel Graphic Designer

- Men's clothing graphic artist utilizing tattoo art from select talented, globally-based artists
- Created elaborate clothing applications from original, detailed tattoo paintings, concepts and designs
- Collaborated directly with owner to conceptualize new graphic designs
- Production training to help artists refine their knowledge of Adobe suite
- Created a system for graphic resources based on the needs of sales and artists

Kids Headquarters (New York, NY)

2003-2005

Apparel Graphic Designer

2004-2005

- Young boys' clothing graphic artist utilizing company-specific style guides
- Clients: Marvel Comics, LucasArts (Star Wars), Nickelodeon, Warner Brothers, Disney
- Coordinated with designers, merchandisers and salespersons to complete lengthy and complex assignments on extremely tight deadlines

In-House Instructor

2003-2004

- Trained 130+ apparel merchandisers, designers and graphic artists
- Departments included: ECKO, Rocawear, Timberland, Sketchers, Kenneth Cole, Marvel, Disney, Nickelodeon
- Integral member of in-house team of trainers and IT support
- Provided training seminars on all design programs; led to lateral promotion to Apparel Graphic Designer

Freelance Clients

Fresh Fruit Bouquet Company (2007), Jekyll & Hyde Club/Eerie Entertainment (2005-2007), Hypnotic Hats (2005-2006), Briefly Stated (2005), American Basics (2005), Band2Web.com (2002-2004), Happy Kids (2002-2003), Chimera Media (2000), MgM & Partners (1999-2000)

Skills

- Expert: Adobe Creative Suite 3 (Photoshop, Illustrator, InDesign, Acrobat), Mac OSX, Windows XP/2000/Vista
- Proficient: Flash, QuarkXPress, Premiere, After Effects, Cleaner, digital/traditional animation, web production (photo compression and optimization)
- Familiar: Microsoft Office Suite (Word, Excel, PowerPoint), ActionScript and Lingo programming/implementation, HTML fundamentals, Modern Greek